

ARTS AND CREATIVE INDUSTRIES PROGRAMS

Arts And Creative Industries Major

The Arts and Creative Industries program builds upon Bryant's brand of strong student outcomes, industry knowledge, and experiential education. A major in Arts and Creative Industries prepares students to work within nonprofit, government, and corporate creative industries. Students will be prepared to work in large corporations, as well as small start-up nonprofits and organizations.

Students in this field master traditional administrative skills, learn about the changing fields of arts and creativity, are immersed in studio and practical learning in their chosen fields, and have concrete experiential learning courses both on campus and within the local arts and creative industries community. Upon completion of the program, students will be able to leverage their practical and creative skills to work in a range of arts and creative industries with the expectation of immediate employment and competitive salaries.

Students in the Arts and Creative Industries major will:

- Develop a knowledge base in the arts and creative industries, both in theory and practice.
- Interpret, analyze, and critique the creative works and practices of visual artists, writers, and performers, with an emphasis on diverse perspectives.
- Create artistic works across a variety of forms (visual art, creative writing, performance) with hands-on studio and workshop courses.
- Research, understand, and prepare for careers in the arts and creative industries.
- Work in established creative organizations, communities, and industries, gaining real-world experience and building relationships for career growth.

Arts And Creative Industries Minor

The Arts and Creative Industries program builds upon Bryant's brand of strong student outcomes, industry knowledge, and experiential education. A major in Arts and Creative Industries prepares students to work within nonprofit, government, and corporate creative industries. Students will be prepared to work in large corporations, as well as small start-up nonprofits and organizations.

Students in this field master traditional administrative skills, learn about the changing fields of arts and creativity, are immersed in studio and practical learning in their chosen fields, and have concrete experiential learning courses both on campus and within the local arts and creative industries community. Upon completion of the program, students will be able to leverage their practical and creative skills to work in a range of arts and creative industries with the expectation of immediate employment and competitive salaries.

Bachelor of Arts with a Major in Arts and Creative Industries Degree Requirements:

General Education Requirements

University Minor Requirements

Arts and Creative Industries Major Requirements:

Major Course Requirements:

Required Courses:

ACI 220	Introduction to Arts and Creative Industries	3
ACI 221	Arts and Creative Industries Incubator Seminar	3
ACI 340	Arts and Entertainment: Issues in Arts Administration	3
LCS 491	Creativity and Research Portfolio Workshop	3

Students must pick 6 courses from below:

ACI 301	Vocal Ensemble Studio	3
ACI 302	Performance Studio	3
ACI 303	Design in Contemporary Culture	3
ACI 304	Music Composition Studio	3
ACI 321	Drawing Studio	3
ACI 322	Art and Design Studio	3
ACI 323	Digital Arts Studio	3
ACI 324	Digital Photography Studio	3
ACI 325	Book Arts Studio	3
ACI 326	Introduction to Adobe Creative Cloud	3
HLA 391	History, Literature, and the Arts Internship	3
ACI 401	Painting Studio	3
COM 345	Documentary Filmmaking	3
COM 450	Media Genre Studies	3
LCS 230	Introduction to Film Studies	3
LCS 221	Studies in Fiction	3
LCS 251	Studies in Drama	3
LCS 341	Philosophy of Art	3
LCS 356	Studies in Narrative	3
LCS 358	Introduction to Studies in Jazz	3
LCS 359	Music and Society	3
LCS 370	Poetry Writing Workshop	3
LCS 371	Fiction Writing Workshop	3
LCS 372	Creative Writing Workshop	3
LCS 376	Global Art History Before 1850	3
LCS 387	African Popular Culture	3
LCS 441	Film Theory	3
LCS 443	Editing and Publishing Workshop: The Bryant Literary Review	3
LCS 458	Anthropology of Music Industries	3
LCS 468	Studies in Graphic Narrative	3
LCS 469	Studies in Political Satire	3

A minimum of 30 credits are required for the major.

A minimum 120 credit hours is required for the degree for graduation.

Arts and Creative Industries Minor Requirements:

Required Courses:

ACI 220	Introduction to Arts and Creative Industries	3
ACI 340	Arts and Entertainment: Issues in Arts Administration	3

Select Two Electives in Creative Practices in Performing Arts, Visual Arts, or Creative Writing. One must be a the 400-level

ACI 221	Arts and Creative Industries Incubator Seminar	3
ACI 301	Vocal Ensemble Studio	3
ACI 302	Performance Studio	3
ACI 303	Design in Contemporary Culture	3
ACI 304	Music Composition Studio	3
ACI 321	Drawing Studio	3
ACI 322	Art and Design Studio	3
ACI 323	Digital Arts Studio	3
ACI 324	Digital Photography Studio	3
ACI 325	Book Arts Studio	3
ACI 326	Introduction to Adobe Creative Cloud	3
ACI 401	Painting Studio	3
COM 345	Documentary Filmmaking	3
COM 450	Media Genre Studies	3
HLA 391	History, Literature, and the Arts Internship	3
LCS 222	Studies in Nonfiction	3
LCS 223	Studies in Poetry	3
LCS 230	Introduction to Film Studies	3
LCS 251	Studies in Drama	3
LCS 341	Philosophy of Art	3
LCS 352	Studies in Poetry	3
LCS 356	Studies in Narrative	3
LCS 358	Introduction to Studies in Jazz	3
LCS 359	Music and Society	3
LCS 370	Poetry Writing Workshop	3
LCS 371	Fiction Writing Workshop	3
LCS 372	Creative Writing Workshop	3
LCS 376	Global Art History Before 1850	3
LCS 387	African Popular Culture	3
LCS 441	Film Theory	3
LCS 443	Editing and Publishing Workshop: The Bryant Literary Review	3
LCS 458	Anthropology of Music Industries	3
LCS 469	Studies in Political Satire	3
LCS 468	Studies in Graphic Narrative	3
LCS 491	Creativity and Research Portfolio Workshop	3

A minimum of 12 credits is required for the minor.